

# Murray City Parks & Recreation

## 2010 6<sup>th</sup> Grade Boys Jr. Jazz Basketball League

### Location: Riverview Jr. High

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#### Saturday, January 9, 2010

8:00 am	Kings	vs	Rockets
9:00 am	Grizzlies	vs	Rockets
10:00 am	Magic	vs	Sonics
11:00 am	Jazz	vs	Lakers

#### Saturday, January 16, 2010

8:00 am	Grizzlies	vs	Lakers
9:00 am	Magic	vs	Lakers
10:00 am	Kings	vs	Jazz
11:00 am	Sonics	vs	Rockets

#### Saturday, January 23, 2010

No Games

#### Saturday, January 30, 2010

8:00 am	Jazz	vs	Kings
9:00 am	Magic	vs	Kings
10:00 am	Grizzlies	vs	Sonics
11:00 am	Rockets	vs	Lakers

#### Saturday, February 6, 2010

8:00 am	Sonics	vs	Magic
9:00 am	Jazz	vs	Magic
10:00 am	Lakers	vs	Grizzlies
11:00 am	Kings	vs	Rockets

#### Saturday, February 13, 2010

9:00 am	Grizzlies	vs	Kings
10:00 am	Sonics	vs	Lakers
11:00 am	Rockets	vs	Jazz

#### Saturday, February 20, 2010

9:00 am	Grizzlies	vs	Jazz
10:00 am	Magic	vs	Rockets
11:00 am	Kings	vs	Sonics

#### Saturday, February 27, 2010

9:00 am	Grizzlies	vs	Magic
10:00 am	Kings	vs	Lakers
11:00 am	Sonics	vs	Jazz

#### Saturday, March 6, 2010

9:00 am	Grizzlies	vs	Rockets
10:00 am	Magic	vs	Sonics
11:00 am	Jazz	vs	Lakers

#### 6th Grade League Rules

1. Official game time will consist of four, eight minute quarters. The clock will stop on foul shots, time-outs, substitution breaks and every whistle during the last minute of each quarter.
2. Each team receives two time-outs per half, non-cumulative.
3. If there is a 20 point spread in the score the score board will be blanked out. Score will be kept at the table for the remainder of the game.
4. Players will be allowed five seconds in the key.
5. Substitution breaks will occur every four minutes. All players on the bench must substitute in. This rule is to ensure that every player plays at least ½ of each game. Coaches may freely substitute for players with three or more fouls. Every player must sit at least 4 minutes per half or at least four minutes per game if they only have six players.
6. **Man-to-man defense must be used.** The defensive player must be within arms distance of his/her player at all times. Back court pressure is not allowed. Teams may begin man-to-man defense at half court.
7. Players receiving a technical foul must sit for 7 minutes. If the technical occurs at the end of a game, the technical will roll over to the next game the player attends. That player must sit for 7 minutes. If any player receives two technical fouls in one game they will be ejected from the game.
8. Each team will be given one warning for playing an illegal defense. The next violation will result in one technical free throw plus possession of the ball.
9. **Stalling and isolation plays are not permitted. If these techniques are used the other team will be awarded the ball.**
10. Help defense is allowed if the ball is penetrating the key. Double teaming the ball is not permitted.
11. Standings will not be kept.
12. The team listed second will wear the dark color of the reversible jersey.
13. All other high school rules will be enforced unless otherwise mentioned.

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**All Players and coaches will receive a ticket to the a Utah Jazz Game in February!**

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